

# Nginx Tricks for PHP Developers

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**<http://ilia.ws>**

# Brief History

- Developed in 2002 at [rambler.ru](http://rambler.ru) by Igor Sysoev to solve c10k problem
- First public release in the end of 2006
- In 2015 powers 15.5% of all sites, 23% of busiest sites

The NGINX logo is displayed in a large, bold, green font. The letters are stylized with rounded, blocky shapes. The 'N' and 'G' are particularly prominent, with the 'G' having a thick, rounded bottom. The 'I' is a simple vertical bar, and the 'N' is a thick, blocky letter. The 'X' is formed by two thick, rounded strokes crossing each other.

# Party Tricks

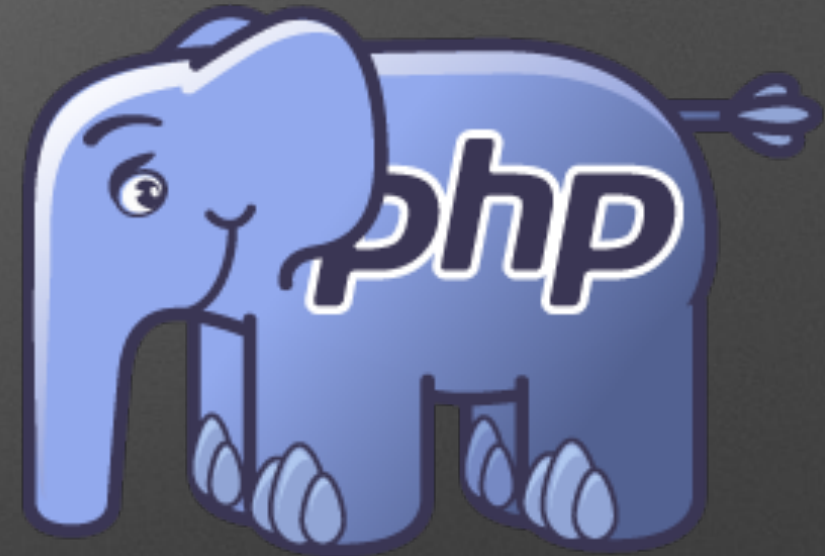
- High Performance Event based HTTP Server
  - 10k+ connections with very low memory footprint
- Reverse Proxy with Caching
- Load Balancer
- Mail Proxy
- Any many many more...

# The Basics



+

*php-fpm*





# Base Config

```
location ~* \.php$ {
```

```
}
```

# Initial File

```
location ~* \.php$ {  
    fastcgi_index    index.php;  
  
}
```

# PHP-FPM Socket Location

```
location ~* \.php$ {  
    fastcgi_index    index.php;  
    fastcgi_pass      unix:/var/run/php5-fpm.sock;  
  
}
```

# Initialize \$\_SERVER Values

```
location ~* \.php$ {  
    fastcgi_index    index.php;  
    fastcgi_pass      unix:/var/run/php5-fpm.sock;  
    include           fastcgi_params;  
    fastcgi_param     SCRIPT_FILENAME $document_root$fastcgi_script_name;  
}
```



# Files to Try, then 404

```
location ~* /\.php$ {  
    fastcgi_index    index.php;  
    fastcgi_pass      unix:/var/run/php5-fpm.sock;  
    include           fastcgi_params;  
    fastcgi_param     SCRIPT_FILENAME $document_root$fastcgi_script_name;  
    try_files          $uri =404;  
}
```



The background of the slide is a close-up, high-resolution image of water ripples. The water is a vibrant blue, and the ripples create a complex, organic pattern of light and dark blue areas. Several bright, white highlights are scattered across the surface, representing reflections of light. The overall effect is one of movement and fluidity.

# Connection Pools



# PHP-FPM Pools

```
upstream php_fpm_cluster {  
    server 192.168.1.10:9000;  
    server 192.168.1.11:9000;  
    server 192.168.1.12:9000;  
}
```

Cluster Name

```
location ~* \.php$ {  
    fastcgi_index    index.php;  
    fastcgi_pass      @php_fpm_cluster;  
    include           fastcgi_params;  
    fastcgi_param     SCRIPT_FILENAME $document_root$fastcgi_script_name;  
    try_files          $uri =404;  
}
```

# Pool Connection Persistence

```
upstream php_fpm_cluster {  
    ip_hash;  
    server 192.168.1.10:9000;  
    server 192.168.1.11:9000;  
    server 192.168.1.12:9000;  
}
```

Based on Client IP Address

```
upstream php_fpm_cluster {  
    hash $request_uri consistent;  
    server 192.168.1.10:9000;  
    server 192.168.1.11:9000;  
    server 192.168.1.12:9000;  
}
```

Based on request URI  
with Ketama consistent  
hashing

```
upstream php_fpm_cluster {  
    least_conn;  
    server 192.168.1.10:9000;  
    server 192.168.1.11:9000;  
}
```

Least busy server based  
on connection count



# Cookie Based Persistence

```
upstream php_fpm_cluster {  
    server 192.168.1.10:9000;  
    server 192.168.1.11:9000;  
    server 192.168.1.12:9000;  
  
    sticky cookie __server__ expires=1h domain=.ilia.ws httponly secure path=/  
}
```

Cookie Name



Expiry Time

Domain

Flags  
(1.7.11+)

Path

# Managing Pool Failures

```
upstream php_fpm_cluster {  
    server 192.168.1.10:9000  
        max_fails=10 fail_timeout=60s;  
    server 192.168.1.11:9000  
        max_fails=5; default 10s failure interval  
    server 192.168.1.12:9000 backup;  
}
```

Failure interval & hold

Maximum number of failures

Backup server in case primaries have failed

Backup server in case primaries have failed

# Managing Pool Failures

```
upstream php_fpm_cluster {  
    server 192.168.1.10:9000  
        max_fails=10 fail_timeout=60s;
```

Recovery time after  
return to healthy state



```
    server 192.168.1.11:9000  
        max_fails=5 slow_start=60s max_conns=150;
```

```
    server 192.168.1.12:9000 backup;  
}
```

Active connection limit

# Managing Pool Priorities

```
upstream php_fpm_cluster {  
  server 192.168.1.10:9000 weight=7; ← 7 requests (70%)  
  
  server 192.168.1.11:9000 weight=2; ← 2 requests (20%)  
  
  server 192.168.1.12:9000; ← 1 request (10%)  
}
```

Default weight of 1



# Connection Persistence

```
upstream php_fpm_cluster {  
    server 192.168.1.10:9000 weight=7;  
    server 192.168.1.11:9000 weight=2;  
    server 192.168.1.12:9000;
```

```
    keepalive 25;
```

```
}
```

```
location ~* \.php$ {
```

```
    fastcgi_index    index.php;
```

```
    fastcgi_keep_conn on;
```

```
    fastcgi_pass      @php_fpm_cluster;
```

```
    include           fastcgi_params;
```

```
    fastcgi_param     SCRIPT_FILENAME $document_root$fastcgi_script_name;
```

```
    try_files         $uri =404;
```

```
}
```



# HTTP > HTTPS

```
server {  
    listen 80;  
    service_name domain.tld;  
    rewrite ^ https://domain.tld$request_uri permanent;  
}
```


And now without rewrite!

```
server {  
    listen 80;  
    service_name domain.tld;  
    return 301 https://domain.tld$request_uri;  
}
```

# Basic SSL Config

```
server {  
    listen 443 ssl spdy;  
    service_name domain.tld;  
  
    ssl_certificate /etc/nginx/ssl/domain.pem;  
    ssl_certificate_key /etc/nginx/ssl/domain.key;  
  
    add_header Alternate-Protocol 443:npn-spdy/3;  
    add_header Strict-Transport-Security "max-age=31536000; includeSubDomains";  
}
```

Necessary header to  
tell browsers about  
SPDY support



Tell browsers to only  
use HTTPs for this site



# SSL Protocols & Ciphers

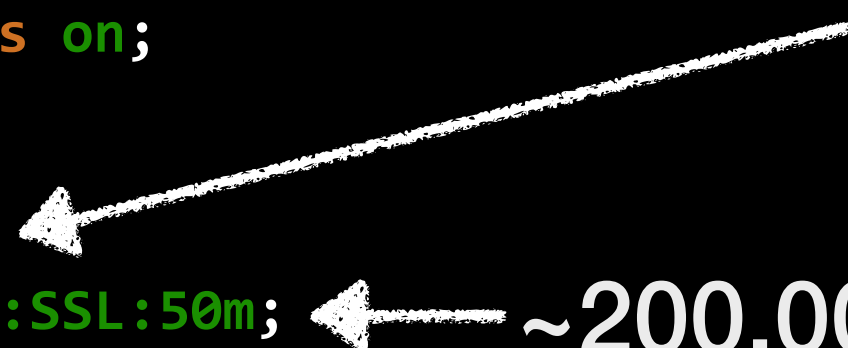
```
server {  
    listen 443 ssl spdy;  
    service_name domain.tld;  
  
    ssl_certificate /etc/nginx/ssl/domain.pem;  
    ssl_certificate_key /etc/nginx/ssl/domain.key;  
  
    add_header Alternate-Protocol 443:npn-spdy/3;  
    add_header Strict-Transport-Security "max-age=31536000; includeSubDomains";  
  
    ssl_protocols TLSv1 TLSv1.1 TLSv1.2;  
    ssl_prefer_server_ciphers on;  
    ssl_ciphers 'ECDHE-RSA-AES128-GCM-SHA256:ECDHE-ECDSA-AES128-GCM-SHA256:ECDHE-RSA-AES256-GCM-SHA384:ECDHE-ECDSA-AES256-GCM-SHA384:DHE-RSA-AES128-GCM-SHA256:DHE-DSS-AES128-GCM-SHA256:kEDH+AESGCM:ECDHE-RSA-AES128-SHA256:ECDHE-ECDSA-AES128-SHA256:ECDHE-RSA-AES128-SHA:ECDHE-ECDSA-AES128-SHA:ECDHE-RSA-AES256-SHA384:ECDHE-ECDSA-AES256-SHA384:ECDHE-RSA-AES256-SHA:ECDHE-ECDSA-AES256-SHA:DHE-RSA-AES128-SHA256:DHE-RSA-AES128-SHA:DHE-DSS-AES128-SHA256:DHE-RSA-AES256-SHA256:DHE-DSS-AES256-SHA:DHE-RSA-AES256-SHA:AES128-GCM-SHA256:AES256-GCM-SHA384:AES128-SHA256:AES256-SHA256:AES128-SHA:AES256-SHA:AES:CAMELLIA:DES-CBC3-SHA:!aNULL:!eNULL:!EXPORT:!DES:!RC4:!MD5:!PSK:!aECDH:!EDH-DSS-DES-CBC3-SHA:!EDH-RSA-DES-CBC3-SHA:!KRB5-DES-CBC3-SHA';  
}
```

# SSL Session Management

```
server {  
    listen 443 ssl spdy;  
    service_name domain.tld;  
  
    ssl_certificate /etc/nginx/ssl/domain.pem;  
    ssl_certificate_key /etc/nginx/ssl/domain.key;  
  
    add_header Alternate-Protocol 443:npn-spdy/3;  
    add_header Strict-Transport-Security "max-age=31536000; includeSubDomains";  
  
    ssl_protocols TLSv1 TLSv1.1 TLSv1.2;  
    ssl_prefer_server_ciphers on;  
    ssl_ciphers ...;  
  
    ssl_session_timeout 30m;  
    ssl_session_cache shared:SSL:50m;  
}
```

Use your typical session length

~200,000 sessions



# Forward Secrecy & Diffie Hellman Ephemeral Parameters

- A session specific secret key used to encrypt communication
- Session specific key is never part of client <> server communication, thus is secure from MITM attack
- Past communication cannot be decrypted even if server's private key is compromised

- 1 Alice and Bob agree to use a modulus  $p = 23$  and base  $g = 5$
- 2 Alice chooses a secret integer  $a = 6$ , then sends Bob  $A = g^a \bmod p$ 
  - $A = 5^6 \bmod 23 = 8$
- 3 Bob chooses a secret integer  $b = 15$ , then sends Alice  $B = g^b \bmod p$ 
  - $B = 5^{15} \bmod 23 = 19$
- 4 Alice computes  $s = B^a \bmod p$ 
  - $s = 19^6 \bmod 23 = 2$
- 5 Bob computes  $s = A^b \bmod p$ 
  - $s = 8^{15} \bmod 23 = 2$
- 6 Alice and Bob now share a secret (the number 2).



# Forward Secrecy & Diffie Hellman Ephemeral Parameters

Step #1 - Generate strong DHE parameter

```
openssl dhparam -out /etc/nginx/ssl/dhparam.pem 2048
```

Step #2 - Add to SSL Config

```
server {  
    # other ssl config options  
  
    ssl_dhparam /etc/nginx/ssl/dhparam.pem;  
}
```

Step #3 - Have a beer ;=)



# OCSP Stapling

```
server {  
    # other ssl config options  
    ssl_stapling on;  
    ssl_stapling_verify on;  
  
    resolver 8.8.8.8 8.8.4.4 valid=300s;  
    resolver_timeout 5s;  
}
```

Enable & Verify

DNS settings for resolving your domains

Does it work?

```
openssl s_client -connect domain.tld:443 -tls1 -tlsextdebug -status
```

OCSP response:

=====

**OCSP Response Data:**

**OCSP Response Status: successful (0x0)**

Response Type: Basic OCSP Response

Version: 1 (0x0)

Responder Id: 5168FF90AF0207753CCCD9656462A212B859723B

Produced At: Oct 7 12:33:00 2015 GMT

Responses:

Certificate ID:

Hash Algorithm: sha1

Issuer Name Hash: CF26F518FAC97E8F8CB342E01C2F6A109E8E5F0A

Issuer Key Hash: 5168FF90AF0207753CCCD9656462A212B859723B

Serial Number: 0D08CDC290EBA038ED8B21E77B94E506

**Cert Status: good**

This Update: Oct 7 12:33:00 2015 GMT

Next Update: Oct 14 11:48:00 2015 GMT

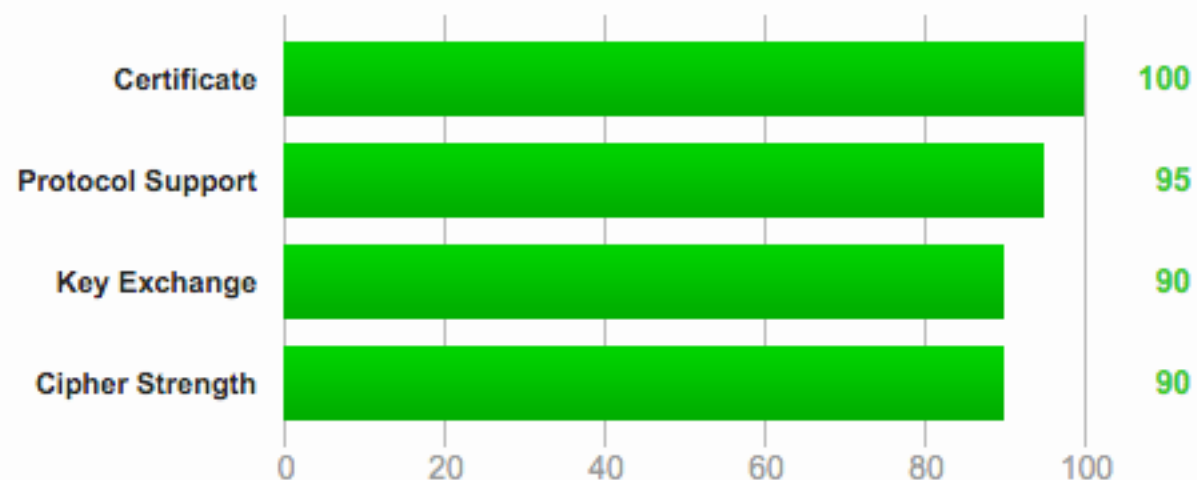
```
server {  
    listen 443 ssl spdy;  
    service_name domain.tld;  
  
    ssl_certificate /etc/nginx/ssl/domain.pem;  
    ssl_certificate_key /etc/nginx/ssl/domain.key;  
  
    add_header Alternate-Protocol 443:npn-spdy/3;  
    add_header Strict-Transport-Security "max-age=31536000; includeSubDomains";  
  
    ssl_protocols TLSv1 TLSv1.1 TLSv1.2;  
    ssl_prefer_server_ciphers on;  
    ssl_ciphers '...';  
  
    ssl_session_timeout 30m;  
    ssl_session_cache shared:SSL:50m;  
  
    ssl_dhparam /etc/nginx/ssl/dhparam.pem;  
  
    ssl_stapling on;  
    ssl_stapling_verify on;  
    resolver 8.8.8.8 8.8.4.4 valid=300s;  
    resolver_timeout 5s;  
}
```

**Final Config**

# Geek Cred!

## Summary

### Overall Rating



Visit our [documentation page](#) for more information, configuration guides, and books. Known issues are documented [here](#).

This server supports TLS\_FALLBACK\_SCSV to prevent protocol downgrade attacks.

This server supports HTTP Strict Transport Security with long duration. Grade set to A+. [MORE INFO »](#)

***You're blessed!***

It's GZIP Enabled.



**91.0%**

*Was saved by compressing this page with GZIP.*



Uncompressed size

**106,589** bytes


Compressed size

**9,550** bytes



# Turning On

```
http {  
    gzip on;  
    gzip_vary on;  
    gzip_proxied any;  
  
    spdy_headers_comp 1;  
}
```



enable header  
compression when  
using SPDY

# Disabling Gzip

```
http {  
    gzip on;  
    gzip_vary on;  
    gzip_disable "MSIE [4-6]\.(?!.*SV1)";  
}
```

Regex



```
http {  
    gzip on;  
    gzip_vary on;  
    gzip_disable "msie6";  
}
```

Simpler & faster old  
IE block



# Disabling Gzip

```
http {  
  gzip on;  
  gzip_vary on;  
  gzip_disable "msie6";
```

```
  gzip_types text/plain text/css application/json  
             application/javascript text/xml application/xml  
             application/xml+rss text/javascript;
```

```
  gzip_http_version 1.1;  
}
```

↑  
HTTP Version  
Controls

↑  
Mime Limits



# Compression Performance

```
http {  
  gzip on;  
  gzip_disable "msie6";  
  gzip_vary on;  
  gzip_types text/plain text/css application/json  
             application/javascript text/xml application/xml  
             application/xml+rss text/javascript;  
  gzip_http_version 1.1;  
}
```

`gzip_comp_level 1;` ← Don't waste CPU time

`gzip_min_length 1000;` ← Avoid Gzip overhead  
for smaller pages

`gzip_buffers 4 32k;` ← Buffer memory management

}

# Serve Pre-Compressed Files

```
http {  
    gzip on;  
    gzip_disable "msie6";  
    gzip_vary on;  
    gzip_types text/plain text/css application/json  
               application/javascript text/xml application/xml  
               application/xml+rss text/javascript;  
    gzip_http_version 1.1;  
    gzip_comp_level 1;  
    gzip_min_length 1000;  
    gzip_buffers 4 32k;
```

If foo.js is requested and  
foo.js.gz is available, serve it\*\*

```
gzip_static on;  
}
```

## Generate Compressed Cache

```
for file in  
`find /web/root -name \*.css -o -name \*.js -o -name \*.html`;  
do gzip -9 -f -c $file > $file.gz;  
done
```

\*\* browser must support gzip compression





**CACHE**



**IS CASH!**



# Basic Static Cache

```
server {  
    location ~* \.(jpg|jpeg|gif|png|css|js|ico|xml|html)$ {  
        expires 365d;  
  
        access_log off;  Disable static  
        log_not_found off;  request logging  
  
        add_header Cache-Control "public";  
    }  
}
```

# Dynamic Content Cache

`/var/cache/phpfpmcache/67/2f/95b4fd079cff865abc1309f6dce02f67`

```
http {  
    fastcgi_cache_path /var/cache/phpfpmcache levels=2:2  
        keys_zone=phpfpmcache:10m inactive=20m max_size=1000m;  
    fastcgi_cache_key $scheme$host$request_uri;  
    fastcgi_cache_lock on;  
    fastcgi_cache_valid 200 302 20m;  
    fastcgi_cache_valid any 60s;  
    fastcgi_cache_use_stale error timeout invalid_header http_500;  
    fastcgi_ignore_headers Cache-Control Expires Set-Cookie;  
}
```

~80k keys

remove after 20m of idleness

Cache Size

Cache Key

One @ a time

Cache duration by response code

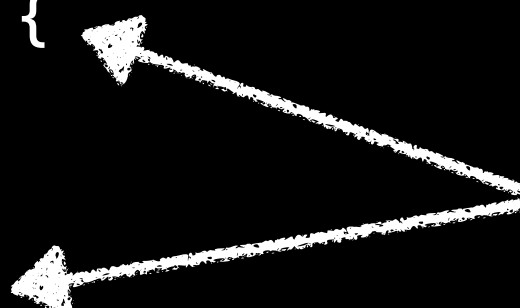
Serve stale content on error

Ignore what PHP says ;-)

# Dynamic Content Cache

```
http {  
    [ ... ]  
    server {  
        set $skip_cache 0;  
  
        if ($request_method = POST) {  
            set $skip_cache 1;  
        }  
        if ($request_uri ~* "(/admin/|/manage/|/secret/)") {  
            set $skip_cache 1;  
        }  
        if ($http_cookie ~ "app_logged_in_user") {  
            set $skip_cache 1;  
        }  
        if ($http_x_disable_cache) {  
            set $skip_cache 1;  
        }  
        if ($http_x_force_cache) {  
            set $skip_cache 0;  
        }  
    }  
}
```

Allow PHP Cache Control  
via  
X-Disable-Cache  
and  
X-Force-Cache  
headers





# Dynamic Content Cache

```
http {  
    [ ... ]  
    server {  
        [ ... ]  
  
        location ~ "\.php$" {  
            [ ... ]  
  
            add_header X-Cache-Status $upstream_cache_status; ← Expose cache state  
  
            fastcgi_cache phpfpmpcache; ← Cache pool reference  
  
            fastcgi_cache_bypass $skip_cache;  
            fastcgi_no_cache $skip_cache; ← Disable cache when...  
        }  
    }  
}
```





Performance Tuning



# General Performance Settings

```
worker_processes 4; # one per CPU core (grep ^processor /proc/cpuinfo | wc -l)

worker_rlimit_nofile 40000; # max number of open files

pcre_jit on; # speed up regex expression processing

events {
    use epoll; # for BSD OSes use queue

    worker_connections 1024; # 4 * 1024 = 4096 connections

    multi_accept on; # accept as many connections as possible
}
```



# General Performance Settings

```
http {  
    sendfile          on;  
    tcp_nopush        on;  
    tcp_nodelay        on;  
  
    keepalive_timeout 30;  
    keepalive_requests 10000;  
}
```

Use faster kernel mechanism to transmit files

KeepAlive limits to prevent resource exhaustion

# Cache FD, and commonly used files

Max # of elements in cache,  
that expire after 30s of inactivity

```
server {  
  open_file_cache          max=10000 inactive=30s;  
  
  open_file_cache_valid    2m; ← Cache “valid” duration  
  
  open_file_cache_min_uses 2; ← Min uses to be considered “active”  
  
  open_file_cache_errors   on; ← Cache Errors “file not found”  
}
```

# Buffers

```
server {  
    client_body_buffer_size      16k;    # typical request body size  
    client_header_buffer_size    2k;     # request header buffer  
    client_max_body_size        10m;    # maximum request size  
    large_client_header_buffers 3 4k;   # big header buffers  
}
```

```
location ~ .php$ {  
    fastcgi_buffer_size          128k;    # ~ avg. PHP page size  
    fastcgi_buffers              256 32k; # for larger pages  
    fastcgi_busy_buffers_size    256k;    # client not ready buffer  
    fastcgi_temp_file_write_size 256k;    # write to disk blocks  
}
```



# Timeouts

```
server {  
  reset_timeout_connection on; ← Drop timeout connections  
  
  client_body_timeout 10s; ← # of seconds before  
  client_header_timeout 10s; ← sending to 408 to client  
  
  send_timeout 5s; ← # of seconds before considering client  
                    ← "gone" during output transmission  
}
```

# GIF Beacon

```
location = /beacon {  
    empty_gif;  
}
```

Serves a 1x1 transparent gif from memory







Information Logs

GOING TO  
VAN LUMBER  
MAY 1927



# Error Logging

```
error_log /var/log/nginx/errors.log error
```

Could be **stderr**

Could be syslog

```
syslog:log.server,facility=local7,tag=nginx,severity=err
```

**emerg:** Emergency situations where the system is in an unusable state

**alert:** Severe situation where action is needed promptly

**crit:** Important problems that need to be addressed

**error:** An Error has occurred. Something was unsuccessful

**warn:** Something out of the ordinary happened, but not a cause for concern

**notice:** Something normal, but worth noting has happened

**info:** An informational message that might be nice to know

**debug:** Debugging information that can be useful to pinpoint where a problem is occurring

# Access Logging

```
access_log /var/log/nginx/access.log verbose buffer=64k flush=5m
```

Could be **stderr**



The diagram consists of three blue rectangular boxes with white text. Two arrows originate from the left box and point to the 'access\_log' and '/var/log/nginx/access.log' parts of the directive. One arrow originates from the bottom box and points to the 'access\_log' part. Two arrows originate from the right box and point to the 'buffer=64k' and 'flush=5m' parts of the directive.

Write in 64k chunks or every 5mins,  
which ever is sooner

Could be syslog

```
syslog:log.server,facility=local7,tag=nginx,severity=info
```

# What to Log?

```
log_format verbose 'your format string';
```

| PARAMETER         | WHAT & WHY   |
|-------------------|--|
| \$remote_addr     | IP Address of the User                             |
| \$host            | Host request <i>(one log file per server)</i>      |
| \$body_bytes_sent | Size of the response body w/o header               |
| \$bytes_sent      | Total bytes sent                                   |
| \$time_local      | Local time in the Common Log Format                |
| \$status          | Response status                                    |
| \$request_length  | Request length                                     |
| \$request_time    | Request processing time                            |
| \$http_referer    | Referrer   |
| \$http_user_agent | User agent   |
| \$request         | Full request line <i>(GET /index.php HTTP/1.1)</i> |
| \$gzip_ratio      | Gzip Compression Ratio                             |



# Live Monitoring

```
location /nginx_status {  
    stub_status on;  
    access_log off;  
    allow your-ip;  
    deny all;  
}
```



```
Active connections: 291  
server accepts handled requests  
    16630948 16630948 31070465  
Reading: 6 Writing: 179 Waiting: 106
```




**KEEP  
CALM  
AND  
START  
DEBUGGING**

# Debugging

```
error_log /var/log/nginx/errors.log debug
```

```
events {  
    debug_connection 192.168.0.0/24;  
    debug_connection 2001:0db8::/32;  
}
```

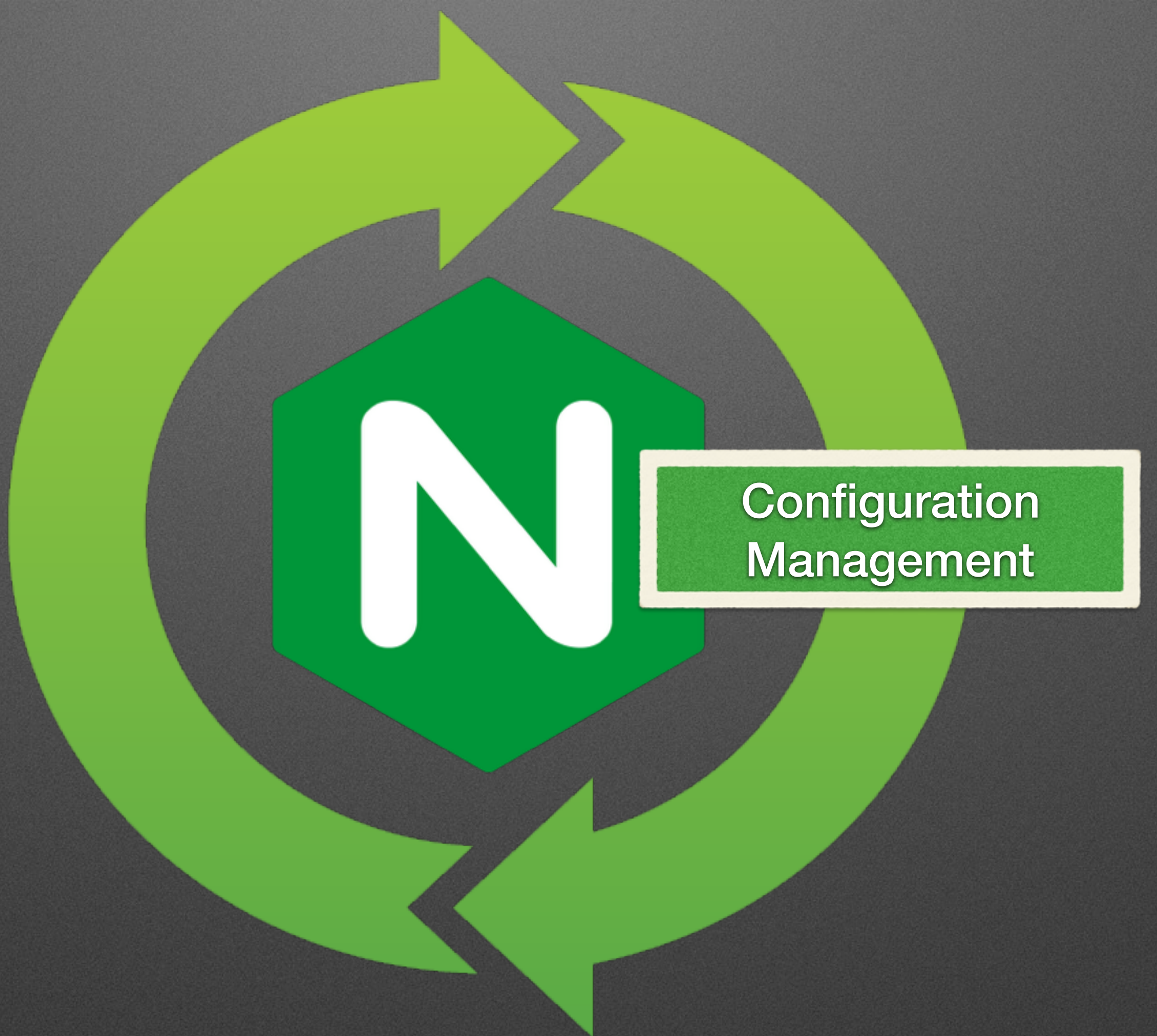


*requires  
--with-debug*

```
server {  
    rewrite_log on;  
    error_log /var/log/nginx/errors.log notice;  
}
```



**Do configtest !**



Configuration  
Management



# kill -HUP

- Configuration Reload
- Start new workers based on new config
- Allow old workers to complete work and gracefully exit



# kill -USR1

- Rotate Log Files



# kill -USR2

- No downtime executable upgrade

```
kill -USR2 `cat /var/run/nginx.pid`
```

```
/var/run/nginx.pid >> /var/run/nginx.pid.oldbin
```

| : | PID   | PPID  | USER | %CPU | VSZ  | WCHAN | COMMAND                     |
|---|-------|-------|------|------|------|-------|-----------------------------|
|   | 33126 | 1     | root | 0.0  | 1164 | pause | nginx: master process nginx |
|   | 36264 | 33126 | root | 0.0  | 1148 | pause | nginx: master process nginx |

Failure

Success

```
kill -WINCH `cat /var/run/nginx.pid.oldbin`
```

```
kill -HUP `cat /var/run/nginx.pid.oldbin`  
kill -QUIT `cat /var/run/nginx.pid`  
kill -TERM `cat /var/run/nginx.pid`
```



**WHAT IF I TOLD YOU**

**YOU COULD REWRITE THE  
RULES?**



# Rewrite Module

- PCRE based regular expression
- Basis of nearly all conditional expressions
- Access to virtually entire set of Nginx variables
- Allows creation of own variables via **set**



# Rewrite in Practice

```
if ($request_filename ~* \.(htaccess|phps|inc)$) {  
    return 401;  
}
```

```
location ~ \.(htaccess|phps|inc)$ {  
    return 401;  
}
```

*Faster*

```
location /static/ {  
    rewrite ^(/static/)[^/]+/(.*)$ $1/$2 break;  
    return 403;  
}
```

No other GET args

```
rewrite ^/users/([0-9]+)$ /user.php?id=$1? last;
```

Finish rewrite rules



# Variables in Action

```
server {  
    server_name ~ ^(?:www\.)?(?:<domain>.+)$;  
  
    location / {  
        if ($domain !~ '\.\.\.') {  
            root    /sites/$domain;  
        }  
    }  
}
```

```
geo $slow {  
    default      0;  
  
    8.8.0.0/24 1;  
}  
  
if ($slow) {  
    limit_rate 10k;  
}
```



# Map Directive

```
map $geoip_country_code $closest_server {  
  
    default www.acme.co;  
  
    CA      ca.acme.co;  
    DE      de.acme.co;  
    CN      cn.acme.co;  
    AU      au.acme.co;  
}
```





Securing Nginx



# Mod Security

```
location ~* \.php$ {  
    ModSecurityEnabled on;  
    ModSecurityConfig modsecurity.conf;  
    proxy_read_timeout 180s;  
  
    fastcgi_index    index.php;  
    fastcgi_pass      unix:/var/run/php5-fpm.sock;  
    include          fastcgi_params;  
    fastcgi_param     SCRIPT_FILENAME $document_root$fastcgi_script_name;  
    try_files         $uri =404;  
}
```

Prior to ModSecurity 2.7.2, ModSecurityPass was needed

```
location ~* \.php$ {  
    ModSecurityEnabled on;  
    ModSecurityConfig modsecurity.conf;  
    ModSecurityPass    @backend;  
}  
location @backend {  
    fastcgi_index    index.php;  
    fastcgi_pass      unix:/var/run/php5-fpm.sock;  
    include          fastcgi_params;  
    fastcgi_param     SCRIPT_FILENAME $document_root$fastcgi_script_name;  
    try_files         $uri =404;  
}
```



# NAXSI - Nginx Anti XSS & SQL Injection

```
http {  
    include /etc/nginx/naxsi_core.rules;  
}
```

```
server {  
    location ~* \.php$ {  
        include /etc/nginx/naxsi.rules;  
    }  
  
    location /RequestDenied {  
        return 444;  
    }  
}
```

Special code that just drops connection



```
LearningMode; #Enables learning mode  
SecRulesEnabled;
```

```
DeniedUrl "/RequestDenied";  
## check rules  
CheckRule "$SQL >= 8" BLOCK;  
CheckRule "$RFI >= 8" BLOCK;  
CheckRule "$TRAVERSAL >= 4" BLOCK;  
CheckRule "$EVADE >= 4" BLOCK;  
CheckRule "$XSS >= 8" BLOCK;
```

<https://github.com/nbs-system/naxsi>



# DDOS Protection

- Most DDOS bots are pretty limited in function and can be identified by their lack of support for:
  - Cookies
  - Redirect Support
  - JavaScript Capability
- The **test\_cookie** module can detect this and block access based on lack of fundamental features

<https://github.com/kyprizel/testcookie-nginx-module>



# Throttle Down Offenders

```
http {  
    limit_conn_zone $binary_remote_addr zone=slow1:10m;  
    limit_req_zone $binary_remote_addr zone=slow2:10m rate=1r/s;  
  
    server {  
        location /login/ {  
            limit_conn slow1 1;  
        }  
  
        location /search/ {  
            limit_req zone=slow2 burst=5;  
        }  
    }  
}
```



# General Security Settings

```
disable_symlinks if_not_owner;
```

```
server_tokens off;
```

```
if ($request_method !~ ^(GET|HEAD|POST)$) {  
    return 444;  
}
```

Prevent clickjacking

```
add_header X-Frame-Options "SAMEORIGIN";
```

Enable XSS filter  
protection in  
browser

```
add_header X-XSS-Protection "1; mode=block";
```

Don't guess  
mime-type

```
add_header X-Content-Type-Options "nosniff";
```



THANK YOU FOR  
LISTENING

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